



23GET275 & VQAR – 1

Unit-1 QUANTITATIVE ABILITY – I

Topic 1: Number theory- Shortcuts, Divisibility rule

1. Decimal Number System (Base 10)

Definition: The decimal number system is the standard system for denoting integer and non-integer numbers. It is based on 10 symbols (0-9).

Example:

- **Number:** 345
- **Place values:** $3 \times 10^2 + 4 \times 10^1 + 5 \times 10^0$
- **Calculation:** $3 \times 100 + 4 \times 10 + 5 \times 1 = 300 + 40 + 5 = 345$

2. Binary Number System (Base 2)

Definition: The binary number system uses only two symbols, 0 and 1.

Conversion from Binary to Decimal:

- **Number:** 1011
- **Place values:** $1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0$
- **Calculation:** $1 \times 8 + 0 \times 4 + 1 \times 2 + 1 \times 1 = 8 + 0 + 2 + 1 = 11$

Conversion from Decimal to Binary:

- **Number:** 13
- **Divide by 2 and record remainders:**
 - $13 \div 2 = 6$ (remainder 1)
 - $6 \div 2 = 3$ (remainder 0)
 - $3 \div 2 = 1$ (remainder 1)
 - $1 \div 2 = 0$ (remainder 1)
- **Binary Number:** 1101

3. Octal Number System (Base 8)

Definition: The octal number system uses eight symbols (0-7).

Conversion from Octal to Decimal:

- **Number:** 254

- **Place values:** $2 \times 8^2 + 5 \times 8^1 + 4 \times 8^0$
- **Calculation:** $2 \times 64 + 5 \times 8 + 4 \times 1 = 128 + 40 + 4 = 172$

Conversion from Decimal to Octal:

- **Number:** 100
- **Divide by 8 and record remainders:**
 - $100 \div 8 = 12$ (remainder 4)
 - $12 \div 8 = 1$ (remainder 4)
 - $1 \div 8 = 0$ (remainder 1)
- **Octal Number:** 144

4. Hexadecimal Number System (Base 16)

Definition: The hexadecimal number system uses sixteen symbols (0-9, A-F).

Conversion from Hexadecimal to Decimal:

- **Number:** 1A3
- **Place values:** $1 \times 16^2 + A \times 16^1 + 3 \times 16^0$
- **Calculation:** $1 \times 256 + 10 \times 16 + 3 \times 1 = 256 + 160 + 3 = 419$

Conversion from Decimal to Hexadecimal:

- **Number:** 255
- **Divide by 16 and record remainders:**
 - $255 \div 16 = 15$ (remainder 15 or F)
 - $15 \div 16 = 0$ (remainder 15 or F)
- **Hexadecimal Number:** FF

5. Arithmetic Operations in Different Bases

Addition in Binary:

- **Example:** 1011 + 1101
- **Carry and sum:**
 - 1011
 - 1101

11000 (Binary)

Subtraction in Binary:

- **Example:** 1011 - 0110
- **Borrow and difference:**
 - 1011
 - 0110

0101 (Binary)

Multiplication in Binary:

- **Example:** 101×11
 - **Multiply:**
 - 101×011
-

101

- 1010
-

1111 (Binary)

Division in Binary:

- **Example:** $1100 \div 11$
- **Divide:**
- $1100 \div 11 = 100$ (Binary)

6. Conversions between Bases

Decimal to Binary, Octal, Hexadecimal:

- **Decimal to Binary:** Use successive division by 2.
- **Decimal to Octal:** Use successive division by 8.
- **Decimal to Hexadecimal:** Use successive division by 16.

Binary to Decimal:

- Sum each bit multiplied by 2 raised to its position power.

Hexadecimal to Decimal:

- Sum each digit multiplied by 16 raised to its position power.

7. Practice Problems

1. **Convert 101101 (Binary) to Decimal:**
 - **Solution:** $1 \times 2^5 + 0 \times 2^4 + 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 = 32 + 8 + 4 + 1 = 45$
2. **Convert 35 (Decimal) to Binary:**
 - **Solution:** $35 \div 2 = 17$ (remainder 1), $17 \div 2 = 8$ (remainder 1), $8 \div 2 = 4$ (remainder 0), $4 \div 2 = 2$ (remainder 0), $2 \div 2 = 1$ (remainder 0), $1 \div 2 = 0$ (remainder 1)
 - **Binary Number:** 100011
3. **Add 1010 and 1101 (Binary):**
 - **Solution:** $1010 + 1101 = 10111$
4. **Convert A3 (Hexadecimal) to Decimal:**
 - **Solution:** $A \times 16^1 + 3 \times 16^0 = 10 \times 16 + 3 = 160 + 3 = 163$

