



SNS COLLEGE OF TECHNOLOGY



Coimbatore-35.

An Autonomous Institution

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Approved by AICTE, New Delhi & Affiliated to Anna University, Chennai

COURSE NAME : 19CSB302 COMPUTER NETWORKS

III YEAR/ V SEMESTER

UNIT – FUNDAMENTALS AND PHYSICAL LAYER

Topic: Data Representation & Data Flow , Networks

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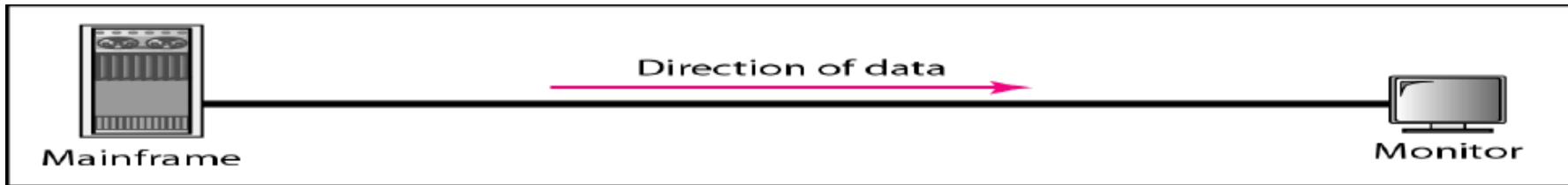
Data Representation

- ❖ Text
- ❖ Numbers
- ❖ Images
- ❖ Audio
- ❖ Video

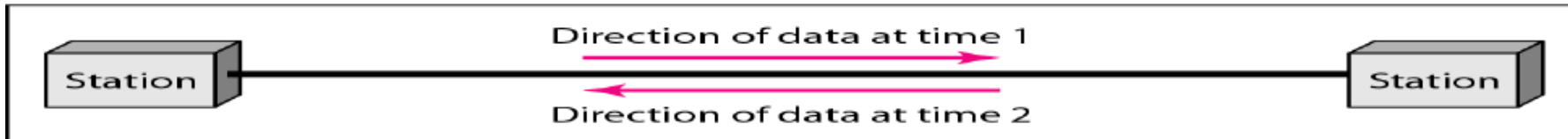


Data Flow

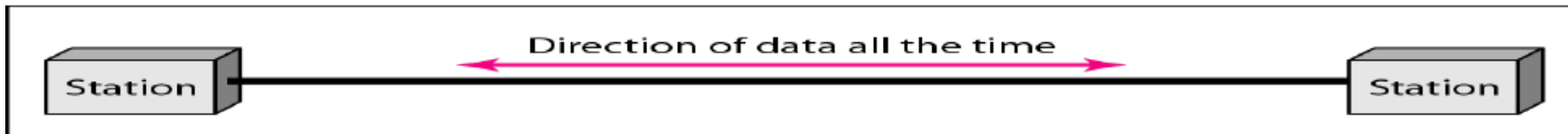
Communication between two devices can be simplex, half-duplex, or full-duplex as shown in Figure.



a. Simplex



b. Half-duplex



c. Full-duplex



Simplex : In simplex mode, the communication is unidirectional, as on a one- way street. Only one of the two devices on a link can transmit; the other can only receive (Figure a). Keyboards and traditional monitors are examples of simplex devices.

Half-Duplex : In half-duplex mode, each station can both transmit and receive, but not at the same time. When one device is sending, the other can only receive, and vice versa (Figure b). Walkie-talkies and CB (citizens band) radios are both half- duplex systems.

Full-Duplex : In full-duplex, both stations can transmit and receive simultaneously (Figure c). One common example of full-duplex communication is the telephone network. When two people are communicating by a telephone line, both can talk and listen at the same time. The full-duplex mode is used when communication in both directions is required all the time.



Network Criteria

A network must be able to meet a certain number of criteria. The most important of these are performance, reliability, and security.

Performance : Performance can be measured in many ways, including transit time and response time. Transit time is the amount of time required for a message to travel from one device to another. Response time is the elapsed time between an inquiry and a response. The performance of a network depends on a number of factors, including the number of users, the type of transmission medium, the capabilities of the connected hardware, and the efficiency of the software.

Reliability : In addition to accuracy of delivery, network reliability is measured by the frequency of failure, the time it takes a link to recover from a failure, and the network's robustness in a catastrophe.

Security : Network security issues include protecting data from unauthorized access, protecting data from damage and development, and implementing policies and procedures for recovery from breaches and data losses.

Physical Structures

Before discussing networks, we need to define some network attributes.