



## SNS COLLEGE OF TECHNOLOGY

(AN AUTONOMOUS INSTITUTION)

COIMBATORE-35

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



### UNIT I-INTRODUCTION TO OOP

Object Oriented Programming concepts Evolution  
of java

Java Architecture

#### **Data Types**

Variables and Operators Environment

setup

Command Line Arguments, Comments

#### **Data Types**

Java is statically typed and also a strongly typed language because, in Java, each type of data (such as integer, character, hexadecimal, packed decimal, and so forth) is predefined as part of the programming language and all constants or variables defined for a given program must be described with one of the Java data types.

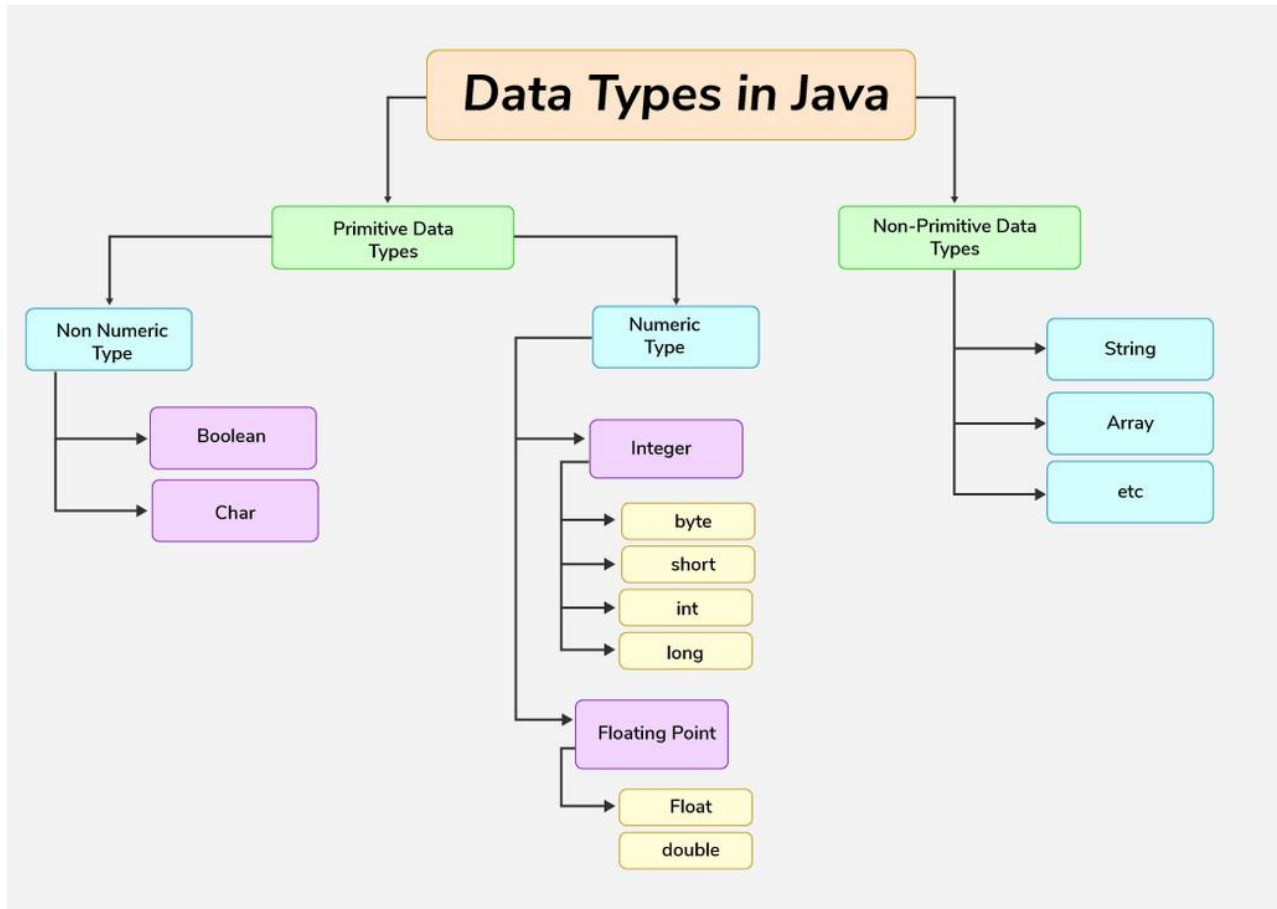
#### **Data Types in Java**

Data types in Java are of different sizes and values that can be stored in the variable that is made as per convenience and circumstances to cover up all test cases.

Java has two categories in which data types are segregated

**Primitive Data Type:** such as boolean, char, int, short, byte, long, float, and double

**Non-Primitive Data Type or Object Data type:** such as String, Array, etc.



### PrimitiveDataTypesinJava

Primitive dataare only single values and have no special capabilities. There are 8 primitive data types. They are depicted below in tabular format below as follows:

| Type           | Description             | Default | Size    | Example Literals                | Rangeofvalues                             |
|----------------|-------------------------|---------|---------|---------------------------------|---|
| <b>boolean</b> | trueorfalse             | false   | 8 bits  | true,false                      | true,false                                |
| <b>byte</b>    | twos-complement integer | 0       | 8 bits  | (none)                          | -128to127                                 |
| <b>char</b>    | Unicode character       | \u0000  | 16 bits | 'a', '\u0041', '\101', '\', '\' | characters representation of ASCII values |

| Type          | Description              | Default | Size    | Example Literals                   | Range of values   |
|---------------|--------------------------|---------|---------|------------------------------------|---|
|               |                          |         |         | '\n','\b'                          | 0 to 255  |
| <b>short</b>  | two's-complement integer | 0       | 16 bits | (none)                             | -32,768 to 32,767                                       |
| <b>int</b>    | two's-complement integer | 0       | 32 bits | -2, -1, 0, 1, 2                    | -2,147,483,648 to 2,147,483,647                         |
| <b>long</b>   | two's-complement integer | 0       | 64 bits | -2L, -1L, 0L, 1L, 2L               | -9,223,372,036,854,775,808 to 9,223,372,036,854,775,807 |
| <b>float</b>  | IEEE754 floatingpoint    | 0.0     | 32 bits | 1.23e100f, -1.23e-100f, .3f, 3.14F | upto 7 decimal digits                                   |
| <b>double</b> | IEEE754 floatingpoint    | 0.0     | 64 bits | 1.23456e300d, -123456e-300d, 1e1d  | upto 16 decimal digits                                  |

### Non-Primitive Data Type or Reference Data Types

The **Reference Data Types** will contain a memory address of variable values because the reference types won't store the variable value directly in memory. They are strings, objects, arrays, etc.

#### Additional referencelink:

<https://www.geeksforgeeks.org/data-types-in-java/>